

TIM NORTON

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SKILLS

- Problem solving
- Continuous improvement
- Autodesk Maya
- Blender
- Collaboration
- Microsoft Office
- Communication
- Escalation management
- Training and development

LANGUAGES

- English: Native
- Spanish: Limited working proficiency

EXPERIENCE

MARCH 17, 2019 – PRESENT

FC ASSOCIATE I, AMAZON

- Associate Safety Committee. Provide updates on safety conditions through daily and monthly audits. As well as attending meetings on the first Friday of every month. To learn about the areas where injuries occur most often and provide feedback on current processes.
- Regularly perform risk assessments on current processes. To provide feedback to management on how to improve warehouse efficiency.
- Perform problem solving duties. To remove delivery barriers. Ensuring we meet our delivery timelines.
- Communicate with drivers and Process Assistants as a Yard Marshal to coordinate van start times and vehicle locations. To facilitate a smooth transition during loadout. While also performing vehicle audits to ensure vans meet our road safety requirements.
- Line Lead duties include communicating employee barriers to Process Assistants and Operations. Such as high package flow. Leading to blown out aisles. Excessive missorted, damaged or non-inducted packages.

Accomplishments

I wrote and implemented a training guide for employees for splitting. Highlighting problem areas that most employees have and how to resolve them. For which I received a commendation.

SEPTEMBER 25, 2017- NOVEMBER 15, 2017

FIELD SUPERVISOR, THOMPSON CONSULTING SERVICES

- Participate in daily stand-up meetings.
- Coordinate with clean up teams before heading out.
- Keep track of aberrant weather patterns. Escalate necessary bad weather problems to project lead. So, they can inform other teams in the area.
- Communicate barriers like OS malfunctions, battery needs, and location information to IT.
- Escalate any other barriers my direct superior.
- Train new employees.

2013 – 2015

TAE KWON DO INSTRUCTOR, THE MARTIAL ARTS CENTER

- Collaborating with other instructors. Having conversations about why we teach what we teach. If we can improve anything.
- Opening and closing the dojo.
- Consistently trying to improve myself as an instructor.
- Training kids and adults to be their best selves. Helping them develop their interpersonal skills. Giving them the confidence to succeed in their personal and professional lives.

2013 – 2015

CREATIVE DIRECTOR, GHASTLY STUDIOS,

- Project lead including Producer, Editor and Director of Photography.
- Collaborating across multiple time zones.
- Project planning, script writing, scheduling, uploading.
- Creative problem solving for budget constraints, camera angles, file size/sharing issues.

Accomplishments

Because of Ghastly Studios, I got into the PlayStation MVP Program. Because of that I got invited to E3 2014. The biggest private video game industry event. Where I got to meet the Co-founder and former Managing Director of Guerrilla Games (A Dutch first party developer of PlayStation Studios), Herman Hulst. He knew who we were and told us he liked our content.

EDUCATION

2015-2017

DIGITAL ANIMATION AND VISUAL EFFECTS PRODUCTION, THE DAVE SCHOOL

PROFESSIONAL CERTIFICATIONS

Google Project Management: by Google on Coursera. [Certificate](#) earned on January 11, 2023.